




CONNECT Levels

The levels used for CONNECT workspace projects are provided in various level libraries. The main library for Bridge projects is lowaDOT_Bridge_Features_Levels_Elem Temp Imperial.dgnlib.




Placement of elements on levels is controlled by selection of features in several instances. For additional information refer to [CONNECT Feature Definitions](#).

The levels are shown below through views of Level Manager organized by application and use. The name, color, style, and weight of the levels are provided.




OpenBridge Modeler levels for decorations for placement or information for the bridge model features. The text levels have the plot attribute turned off.
















































Name ^			
OBD_D_ApproachRefLine_text	0	0	0
OBD_D_ApproachSlab_Outline	51	0	6
OBD_D_Barrier_Outline	131	0	6
OBD_D_Beam_End	233	0	2
OBD_D_Beam_Layout	233	7	1
OBD_D_Beam_Layout_Text	233	0	0
OBD_D_Beam_PL_Offset	64	2	0
OBD_D_Bearing_Group	89	7	4
OBD_D_Bridge_Decorations	0	0	0
OBD_D_Cap	13	0	8
OBD_D_Column	13	0	8
OBD_D_CrossFrames	57	0	4
OBD_D_Deck_Outline	3	0	8
OBD_D_Diaphragm_Concrete	51	0	8
OBD_D_Field_splice	60	0	0
OBD_D_Footing	13	0	8
OBD_D_Piles	57	0	4
OBD_D_Piles_Arrow_Markers	21	0	0
OBD_D_Reports_Lines	36	0	0
OBD_D_Segmental_Deck_Outline	51	0	8
OBD_D_Segmental_Lines_Text	0	0	0
OBD_D_Shear_studs	20	0	4
OBD_D_SleeperSlab	59	0	6
OBD_D_Stiffeners	57	0	2
OBD_D_Sub	99	0	8
OBD_D_Sub_Text	146	0	0
OBD_D_Super	83	0	8
OBD_D_Super_Text	135	0	0
OBD_D_SupportLines_Text	182	0	0
OBD_D_Unit_Label	224	0	0
OBD_D_WingWall	13	2	0
OBD_D_WingWall_Footing	13	0	8
OBD_D_WingWall_Piles	57	0	8




OpenBridge Modeler levels for modeling bridge features. These levels have the plot attribute turned on except level OBD_Construction_Line.

Name			
Auxiliary	2	0	2
BridgeExistingStructure	233	0	1
BridgeSubstructure	1	0	8
BridgeSuperStructure	3	0	8
ConcreteRustication	3	0	1
Dirt	4	0	4
FlowableMortar	217	0	4
FlowageEasement	5	0	1
Neoprene	7	0	3
OBD_Abutment	15	0	8
OBD_Approach_Ref_Line	0	0	0
OBD_Approach_Slab	174	0	0
OBD_Barrier	206	0	6
OBD_Beam	3	0	8
OBD_Bearing_Seats	64	0	6
OBD_Bearings	1	0	4
OBD_Bridge_Piling	1	0	4
OBD_CheekWall	15	0	6
OBD_Construction_Line	0	0	1
OBD_CrossFrames	1	0	4
OBD_Deck	3	0	8
OBD_Diaphragm_Concrete	174	0	8
OBD_Excavation	231	3	4
OBD_FC_ConstructionLines	1	0	0
OBD_Field_Splice	7	0	4
OBD_Filler_Plate	1	0	4
OBD_Footings	15	0	8
OBD_Girder	1	0	4
OBD_GroutPad	206	0	6
OBD_Haunch	206	0	8
OBD_Pier_Cap	15	0	8
OBD_Pier_Column	15	0	8
OBD_Point	4	0	0
OBD_Shear_Stud	1	0	4
OBD_Sleeper_Slab	174	0	6
OBD_Stiffeners	1	0	4
OBD_Struts	1	0	4
OBD_Support_Line	5	4	0
OBD_Tendon	209	0	3
OBD_Tendon_Centerline	0	3	1
OBD_Tub girder	3	0	0
OBD_Tubs	3	0	0
OBD_Wet Joint	48	0	0
OBD_Wingwalls	15	0	8
PVC	1	0	3

ProStructures levels for elements modeled in ProStructures and rebar placement.
 Multiple rebar placement guideline levels are provided for each type of component rebar.

Name ^			
PC_ABUT	13	0	8
PC_APPROACH	35	0	8
PC_BARRIER	131	0	6
PC_BEAM	19	0	8
PC_BEARING	89	0	2
PC_COLUMN	13	0	8
PC_CONCRETE	3	0	8
PC_CONCRETE_MISC	3	0	8
PC_COVER	32	0	0
PC_CULVERT_CIP	35	0	8
PC_CULVERT_PC	46	0	8
PC_DECK	3	0	8
PC_DIAPHRAGM_CONC	51	0	8
PC_FTG	13	0	8
PC_MARKER	6	0	0
PC_OBJECT	2	0	0
PC_PADFOOTING	13	0	8
PC_PIER_CAP	13	0	8
PC_PIER_COLUMN	13	0	8
PC_REBAR	12	0	3
PC_REBAR GL	16	4	0
PC_REBAR GL 1	16	4	0
PC_REBAR GL 2	16	4	0
PC_REBAR GL 3	16	4	0
PC_REBAR GL 4	16	4	0
PC_REBAR GL 5	16	4	0
PC_REBAR_ABUT	28	0	3
PC_REBAR_ABUT GL	16	4	0
PC_REBAR_ABUT GL 1	16	4	0
PC_REBAR_ABUT GL 2	16	4	0
PC_REBAR_ABUT GL 3	16	4	0
PC_REBAR_ABUT GL 4	16	4	0
PC_REBAR_ABUT GL 5	16	4	0
PC_REBAR_APPROACH	82	0	3
PC_REBAR_APPROACH GL	16	4	0
PC_REBAR_APPROACH GL 1	16	4	0
PC_REBAR_APPROACH GL 2	16	4	0
PC_REBAR_APPROACH GL 3	16	4	0
PC_REBAR_APPROACH GL 4	16	4	0
PC_REBAR_APPROACH GL 5	16	4	0




















Name ^		16	16
PC_REBAR_BARRIER		34	0 3
PC_REBAR_BARRIER GL		16	4 0
PC_REBAR_BARRIER GL 1		16	4 0
PC_REBAR_BARRIER GL 2		16	4 0
PC_REBAR_BARRIER GL 3		16	4 0
PC_REBAR_BARRIER GL 4		16	4 0
PC_REBAR_BARRIER GL 5		16	4 0
PC_REBAR_BEAM		60	0 3
PC_REBAR_BEAM GL		16	4 0
PC_REBAR_BEAM GL 1		16	4 0
PC_REBAR_BEAM GL 2		16	4 0
PC_REBAR_BEAM GL 3		16	4 0
PC_REBAR_BEAM GL 4		16	4 0
PC_REBAR_BEAM GL 5		16	4 0
PC_REBAR_CULVERT_CIP		12	0 3
PC_REBAR_CULVERT_CIP GL		16	4 0
PC_REBAR_CULVERT_CIP GL 1		16	4 0
PC_REBAR_CULVERT_CIP GL 2		16	4 0
PC_REBAR_CULVERT_CIP GL 3		16	4 0
PC_REBAR_CULVERT_CIP GL 4		16	4 0
PC_REBAR_CULVERT_CIP GL 5		16	4 0
PC_REBAR_CULVERT_PC		12	0 3
PC_REBAR_CULVERT_PC GL		16	4 0
PC_REBAR_CULVERT_PC GL 1		16	4 0
PC_REBAR_CULVERT_PC GL 2		16	4 0
PC_REBAR_CULVERT_PC GL 3		16	4 0
PC_REBAR_CULVERT_PC GL 4		16	4 0
PC_REBAR_CULVERT_PC GL 5		16	4 0
PC_REBAR_DECK		18	0 3
PC_REBAR_DECK GL		16	4 0
PC_REBAR_DECK GL 1		16	4 0
PC_REBAR_DECK GL 2		16	4 0
PC_REBAR_DECK GL 3		16	4 0
PC_REBAR_DECK GL 4		16	4 0
PC_REBAR_DECK GL 5		16	4 0
PC_REBAR_DIAPHRAGM		12	0 3
PC_REBAR_DIAPHRAGM GL		16	4 0
PC_REBAR_DIAPHRAGM GL 1		16	4 0
PC_REBAR_DIAPHRAGM GL 2		16	4 0
PC_REBAR_DIAPHRAGM GL 3		16	4 0
PC_REBAR_DIAPHRAGM GL 4		16	4 0
PC_REBAR_DIAPHRAGM GL 5		16	4 0
PC_REBAR_DOWELS		10	0 3
PC_REBAR_DOWELS GL		16	4 0
PC_REBAR_EPOXY		18	0 3
PC_REBAR_EPOXY GL		16	4 0

Name ^			
PC_REBAR_FOOTING	42	0	3
PC_REBAR_FOOTING GL	16	4	0
PC_REBAR_FOOTING GL 1	16	4	0
PC_REBAR_FOOTING GL 2	16	4	0
PC_REBAR_FOOTING GL 3	16	4	0
PC_REBAR_FOOTING GL 4	16	4	0
PC_REBAR_FOOTING GL 5	16	4	0
PC_REBAR_MISC	12	0	3
PC_REBAR_MISC GL	16	4	0
PC_REBAR_MISC GL 1	16	4	0
PC_REBAR_MISC GL 2	16	4	0
PC_REBAR_MISC GL 3	16	4	0
PC_REBAR_MISC GL 4	16	4	0
PC_REBAR_MISC GL 5	16	4	0
PC_REBAR_PIER_CAP	10	0	3
PC_REBAR_PIER_CAP GL	16	4	0
PC_REBAR_PIER_CAP GL 1	16	4	0
PC_REBAR_PIER_CAP GL 2	16	4	0
PC_REBAR_PIER_CAP GL 3	16	4	0
PC_REBAR_PIER_CAP GL 4	16	4	0
PC_REBAR_PIER_CAP GL 5	16	4	0
PC_REBAR_PIER_COL	26	0	3
PC_REBAR_PIER_COL GL	16	4	0
PC_REBAR_PIER_COL GL 1	16	4	0
PC_REBAR_PIER_COL GL 2	16	4	0
PC_REBAR_PIER_COL GL 3	16	4	0
PC_REBAR_PIER_COL GL 4	16	4	0
PC_REBAR_PIER_COL GL 5	16	4	0
PC_REBAR_PILE	12	0	3
PC_REBAR_PILE GL	16	4	0
PC_REBAR_PILE GL 1	16	4	0
PC_REBAR_PILE GL 2	16	4	0
PC_REBAR_PILE GL 3	16	4	0
PC_REBAR_PILE GL 4	16	4	0
PC_REBAR_PILE GL 5	16	4	0
PC_REBAR_STAINLESS	41	0	3
PC_REBAR_STAINLESS GL	16	4	0
PC_REBAR_STAINLESS GL 1	16	4	0
PC_REBAR_STAINLESS GL 2	16	4	0
PC_REBAR_STAINLESS GL 3	16	4	0
PC_REBAR_STAINLESS GL 4	16	4	0
PC_REBAR_STAINLESS GL 5	16	4	0
PC_REBAR_WALL	10	0	3
PC_REBAR_WALL GL	16	4	0
PC_REBAR_WALL GL 1	16	4	0
PC_REBAR_WALL GL 2	16	4	0
PC_REBAR_WALL GL 3	16	4	0
PC_REBAR_WALL GL 4	16	4	0
PC_REBAR_WALL GL 5	16	4	0

PC_REBAR_WINGWAL GL	16	----- 4	_____ 0
PC_REBAR_WINGWAL GL 1	16	----- 4	_____ 0
PC_REBAR_WINGWAL GL 2	16	----- 4	_____ 0
PC_REBAR_WINGWAL GL 3	16	----- 4	_____ 0
PC_REBAR_WINGWAL GL 4	16	----- 4	_____ 0
PC_REBAR_WINGWAL GL 5	16	----- 4	_____ 0
PC_REBAR_WINGWALL	28	_____ 0	_____ 3
PC_REPAIR_EXISTING	230	_____ 0	_____ 1
PC_REPAIR_REMOVAL	228	_____ 0	_____ 2
PC_REVISION_ANNOTATION	5	_____ 0	_____ 5
PC_SHADING	233	_____ 0	_____ 0
PC_SLAB	99	_____ 0	_____ 8
PC_STRIPFOOTING	115	_____ 0	_____ 8
PC_STRUCT_WALL	19	_____ 0	_____ 8
PC_WALL	13	_____ 0	_____ 8
PS_BOLT	57	_____ 0	_____ 2
PS_CONST	0	_____ 0	_____ 0
PS_DAWA	5	_____ 0	_____ 0
PS_DIM	0	_____ 0	_____ 0
PS_Elev_flag	0	_____ 0	_____ 0
PS_GIRDER	57	_____ 0	_____ 4
PS_HANDRAIL	62	_____ 0	_____ 4
PS_HATCH	3	_____ 0	_____ 0
PS_HIDDEN	2	--- 3	_____ 0
PS_KOTE	4	_____ 0	_____ 0
PS_MID	5	----- 7	_____ 0
PS_OBJECT	2	_____ 0	_____ 0
PS_PLATE	1	_____ 0	_____ 4
PS_POS	1	_____ 0	_____ 0
PS_RoofWall	5	_____ 0	_____ 0
PS_SHAPE	7	_____ 0	_____ 4
PS_SOLID	7	_____ 0	_____ 0
PS_TEXT	0	_____ 0	_____ 0
PS_WELD	1	_____ 0	_____ 4
PS_WORKFRAME	6	_____ 0	_____ 0

Additional levels used for CONNECT workspace projects are provided in lowaDOT_FeatureDefinitions_ElementTemplates_Annotation_Levels.dgnlib. These are primarily for use with OpenRoad Designer processes.

These levels may be used for modeling or detailing structures also. Those listed below are levels more typically used for structure projects. This is not intended to be an all-inclusive list. Levels available that are logical for placement of various elements can be used. These levels have the plot attribute turned on.

Name			
Aluminum	 194	———— 0	———— 4
BentoniteSlurry	 197	———— 0	———— 4
BridgeSubstructureExisting	 234	———— 0	———— 0
BridgeSubstructureProposed	 3	———— 0	———— 0
BridgeSuperStructureExisting	 234	———— 0	———— 0
BridgeSuperStructureProposed	 3	———— 0	———— 0
BridgeTemporaryStructure	 15	———— 0	———— 3
CulvertExisting	 234	———— 0	———— 0
CulvertProposed	 3	———— 0	———— 0
Joints	 31	———— 0	———— 3
Removals	 228	----- 2	———— 3
Revetment	 206	———— 0	———— 1
Revisions	 0	———— 0	———— 0
Steel	 57	———— 0	———— 4
Timbers	 6	———— 0	———— 4
WireMesh	 71	———— 0	———— 3